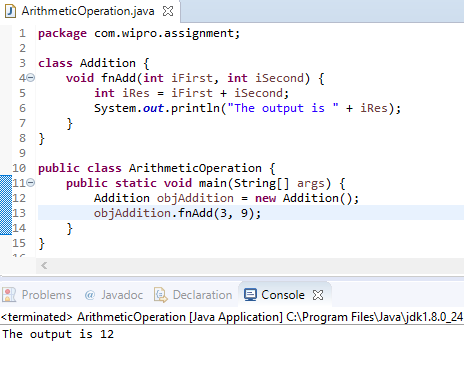
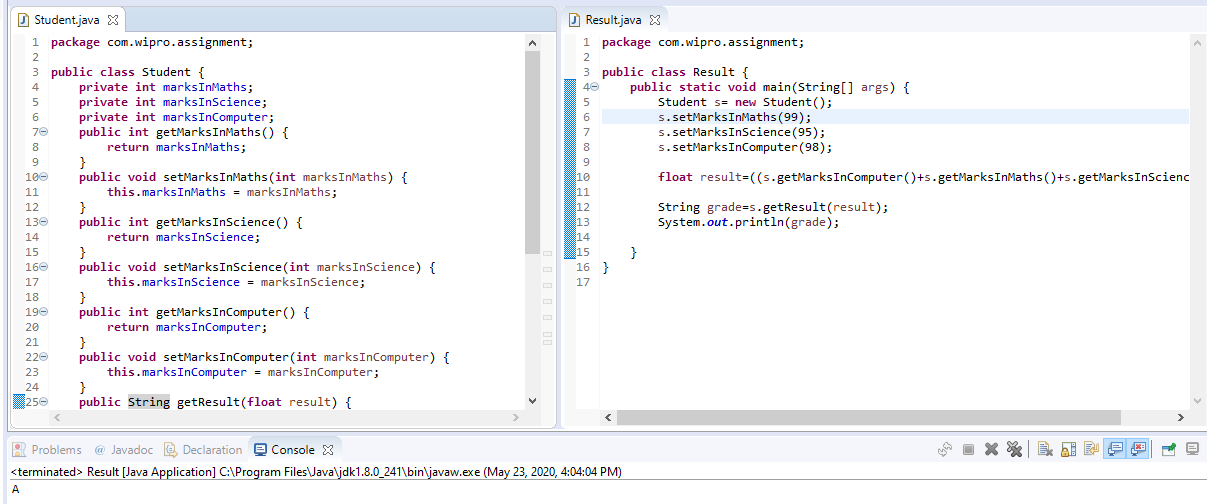
Assignment Output

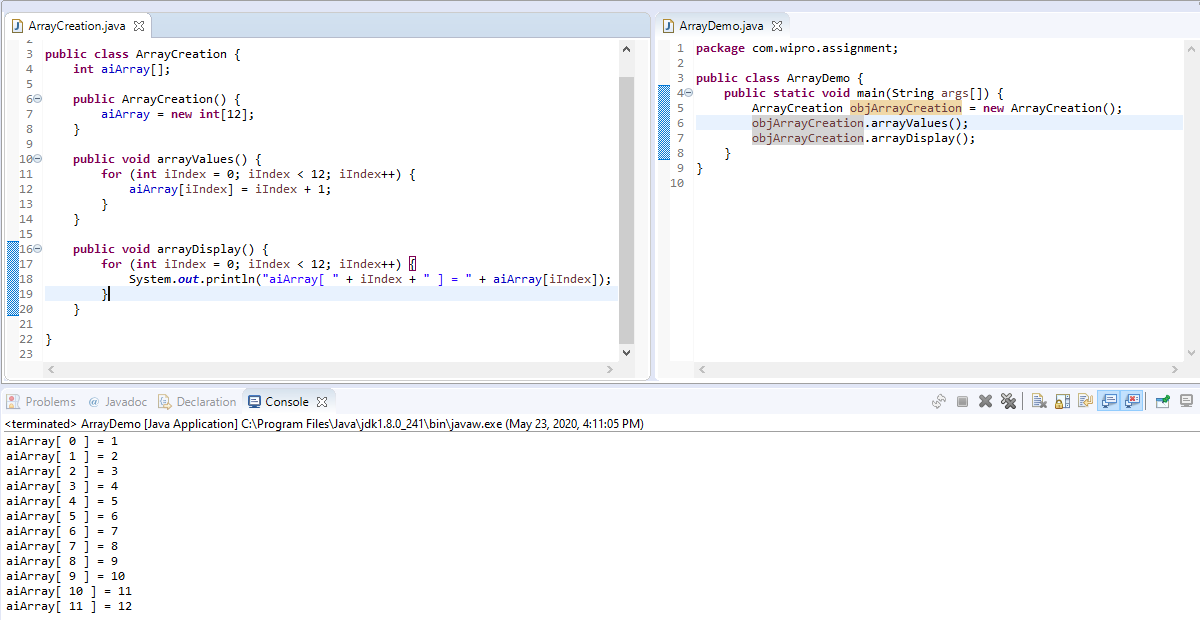
1.



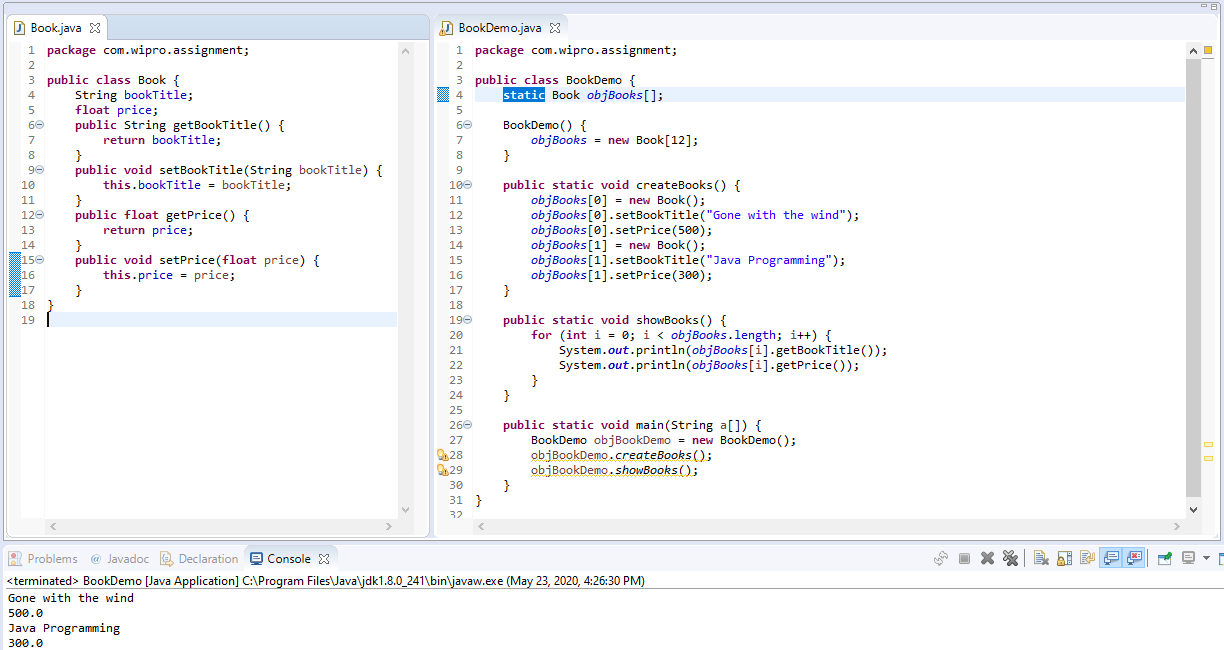
2.



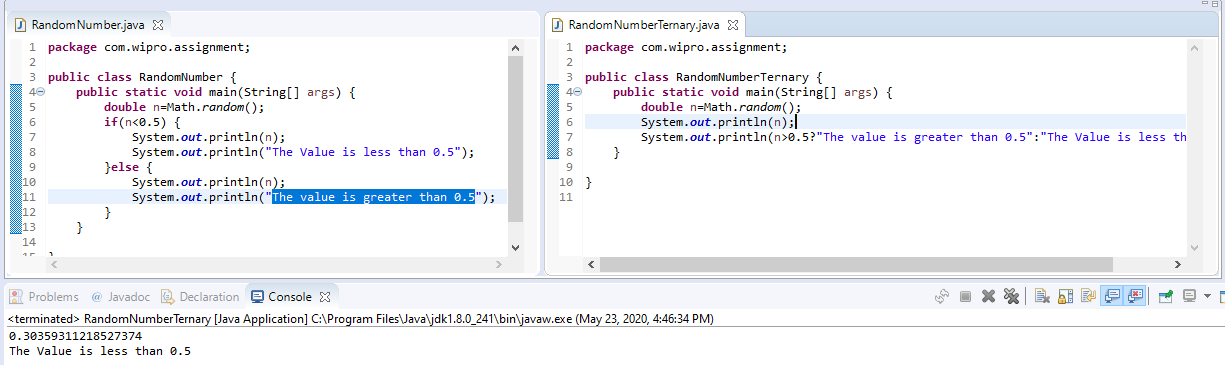
3.



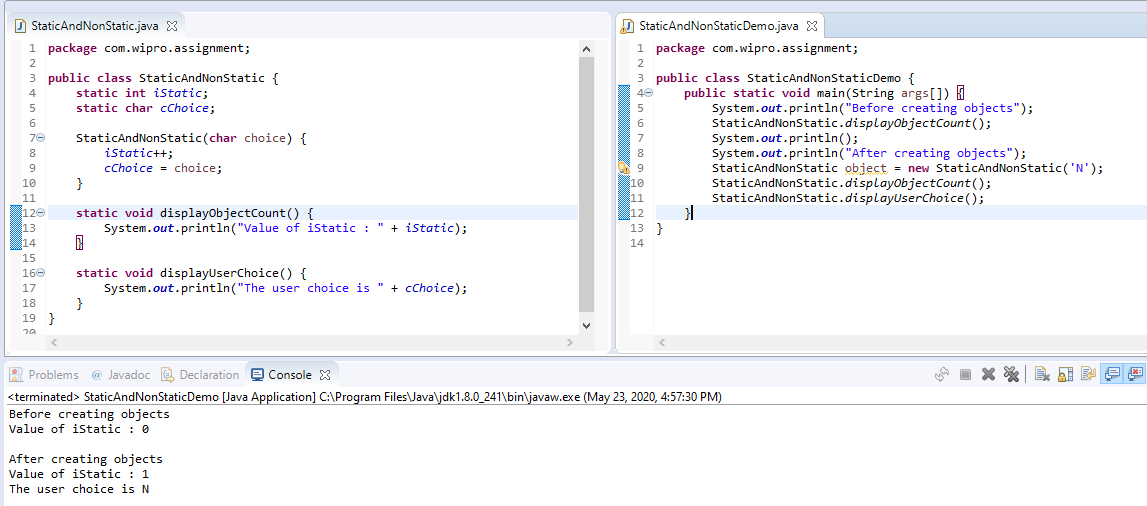
4.



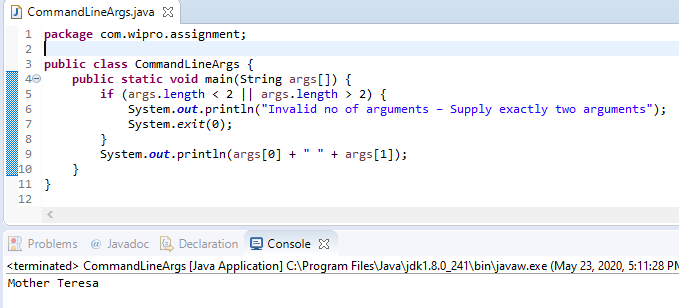
5.



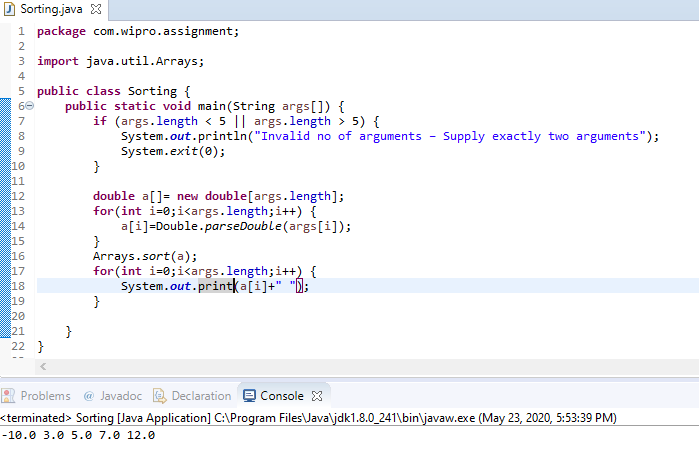
6.



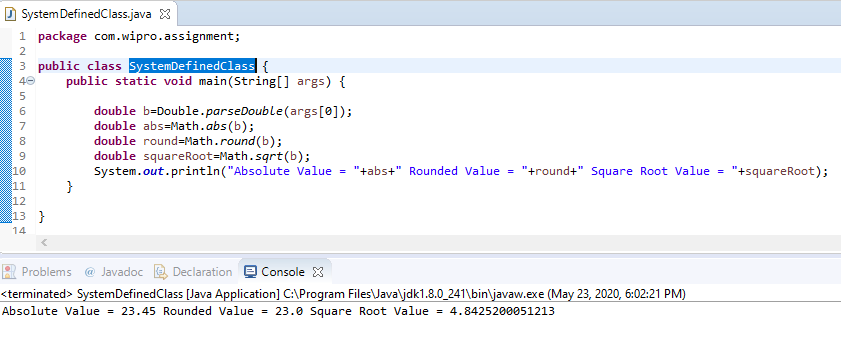
7.



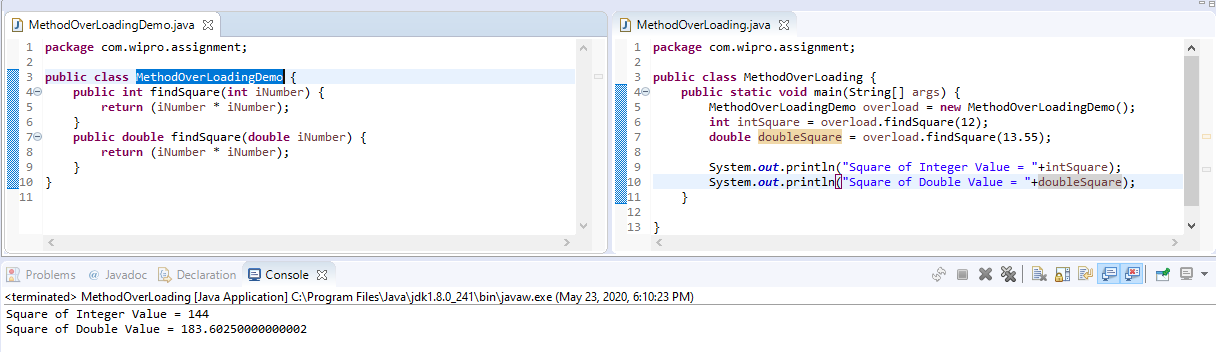
8.



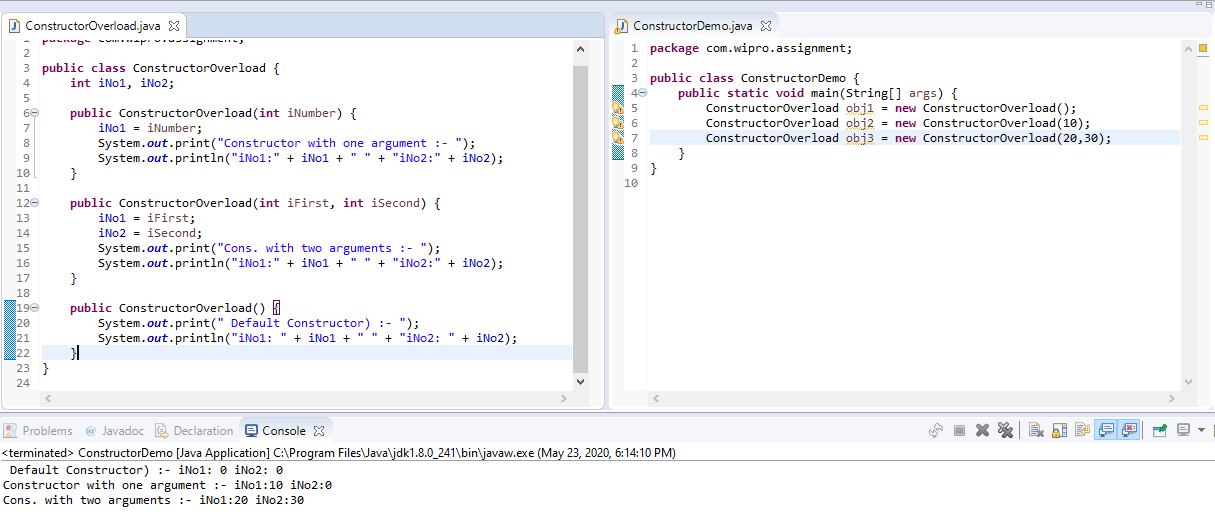
9.



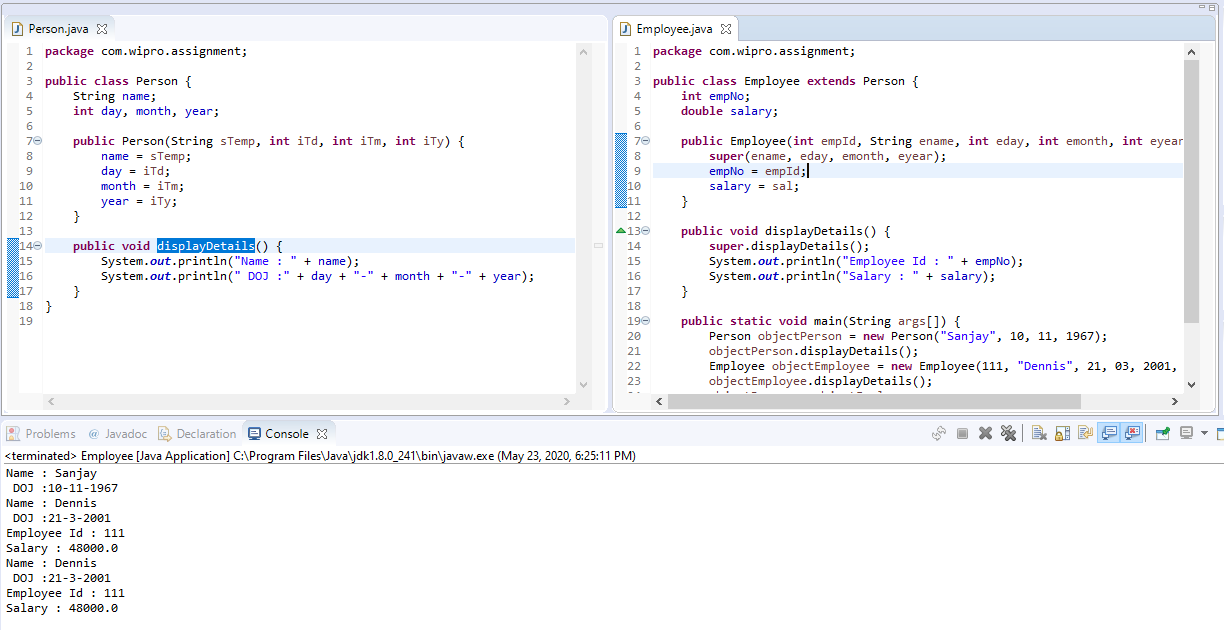
10.



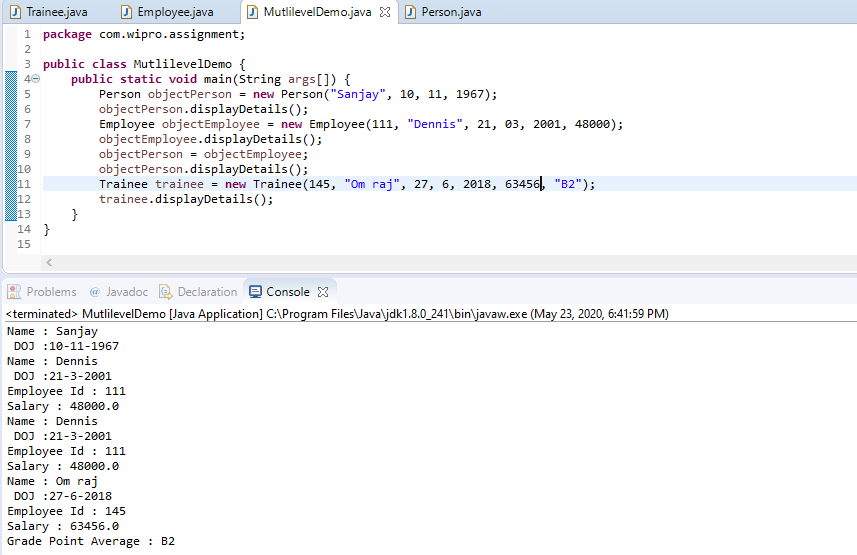
11.



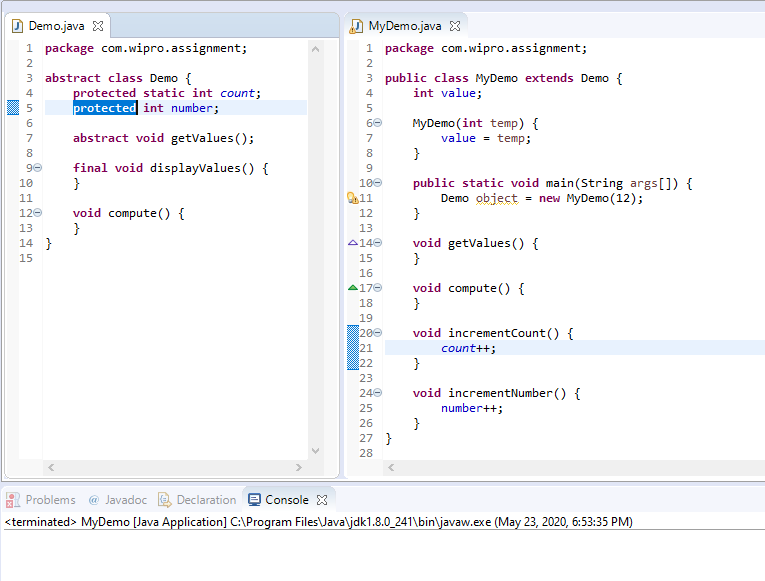
12.



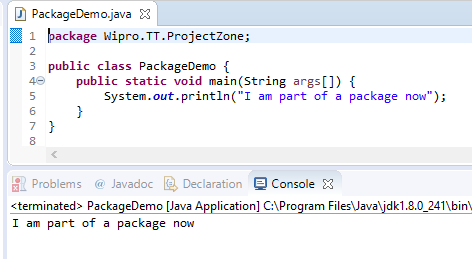
13.



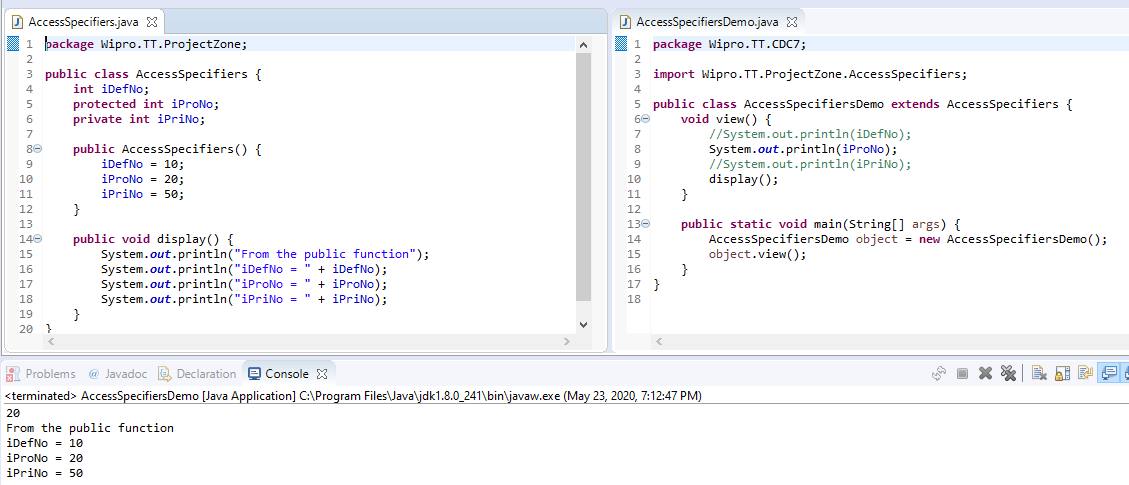
14.



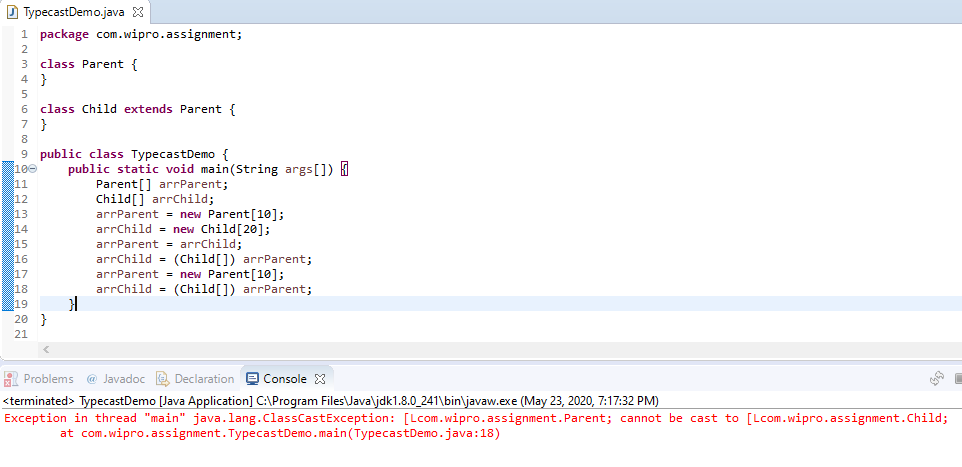
15.



16.

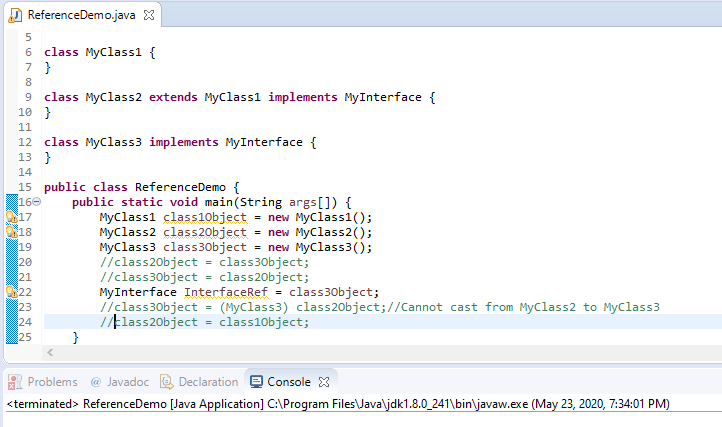


17.



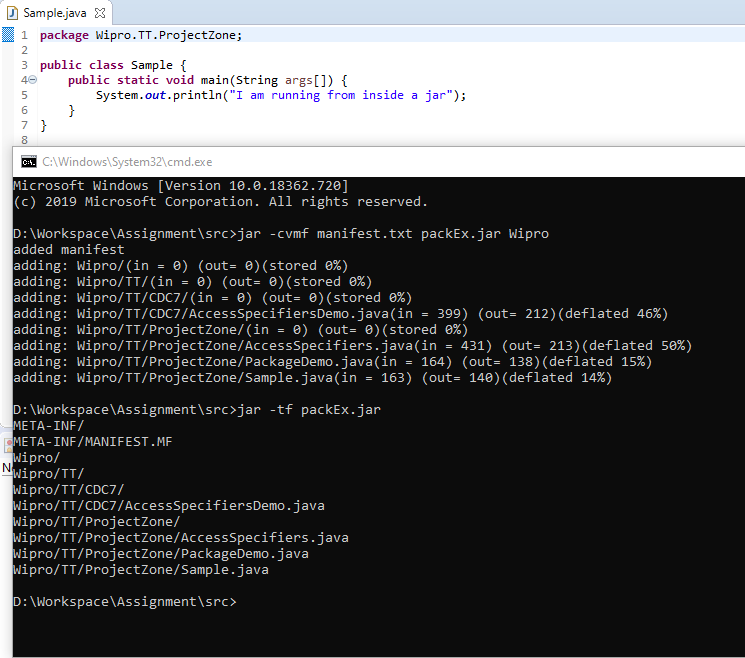
Up Casting is not directly possible.

18.

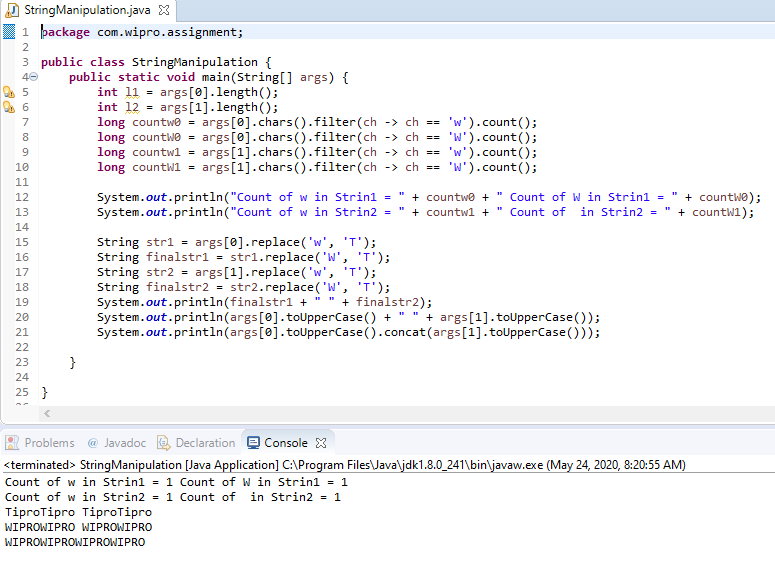


Interface reference can point to class implementing it and Base class reference can point to class extending it.

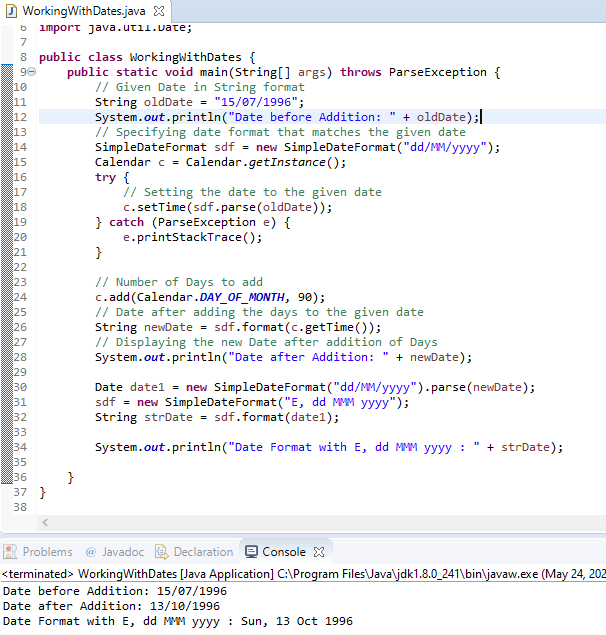
19.



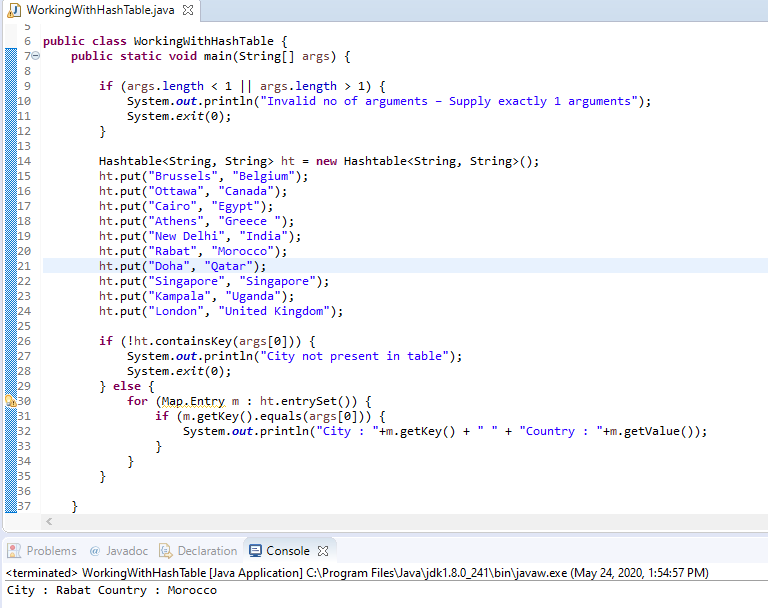
20.



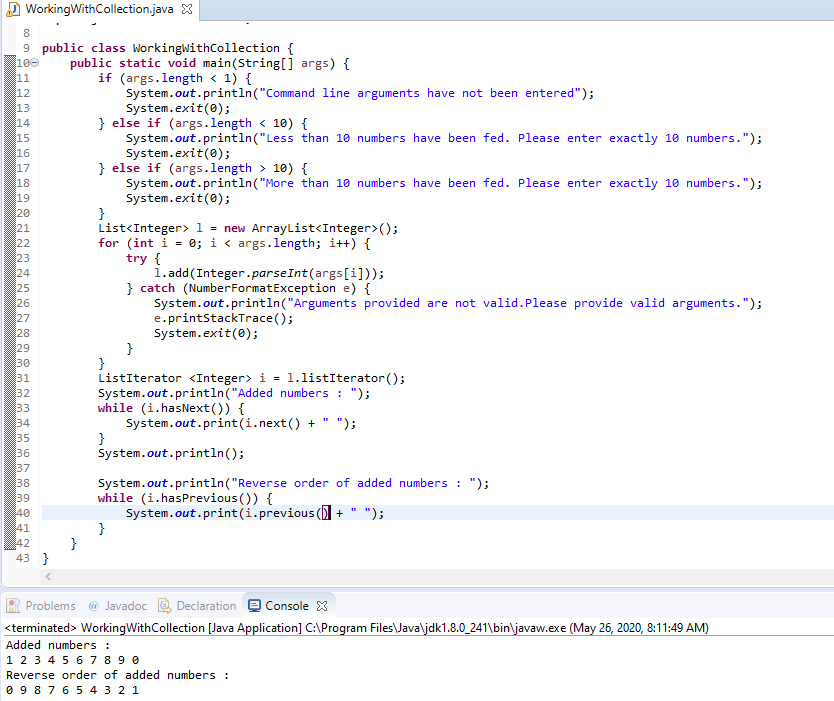
21.



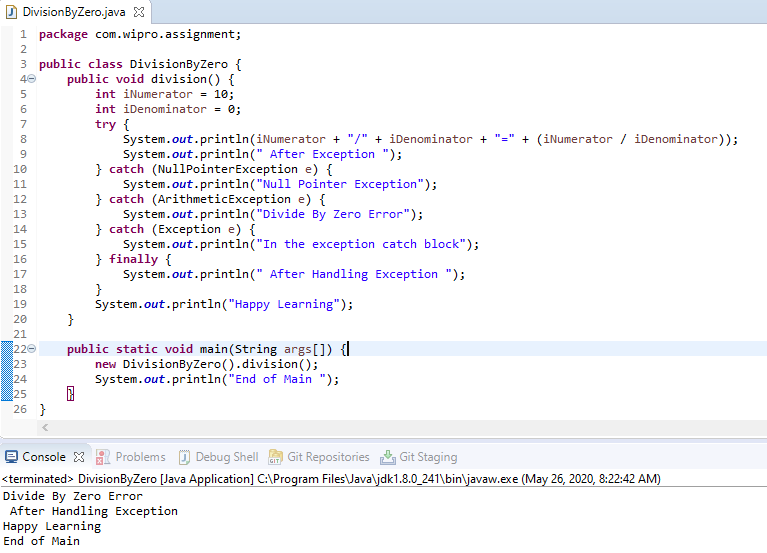
22.



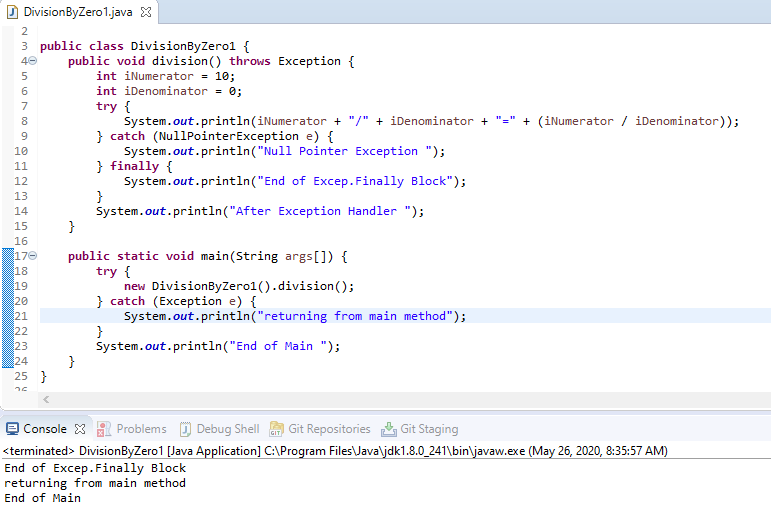
23.



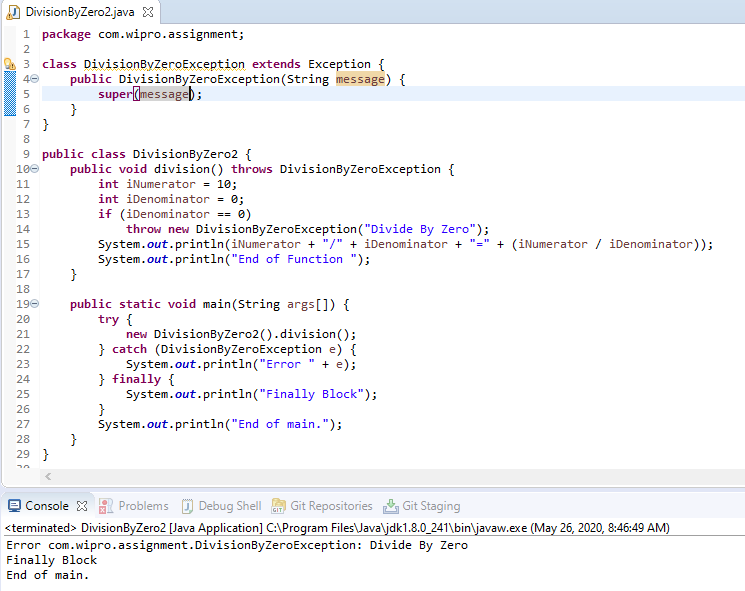
24.



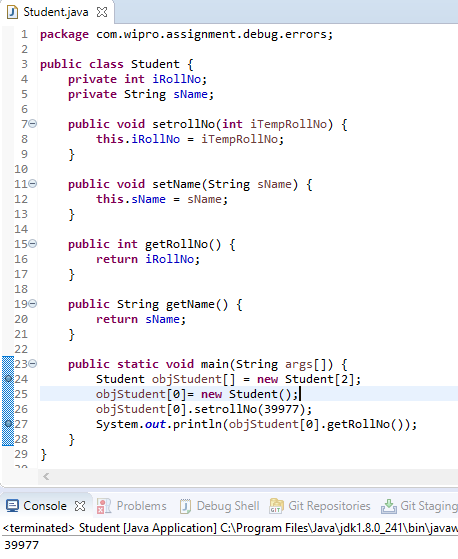
25.



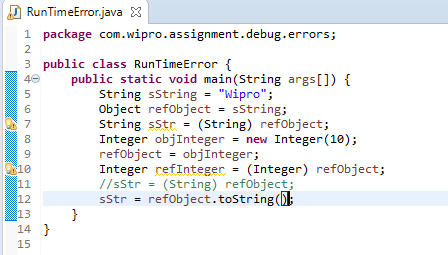
26.



27.

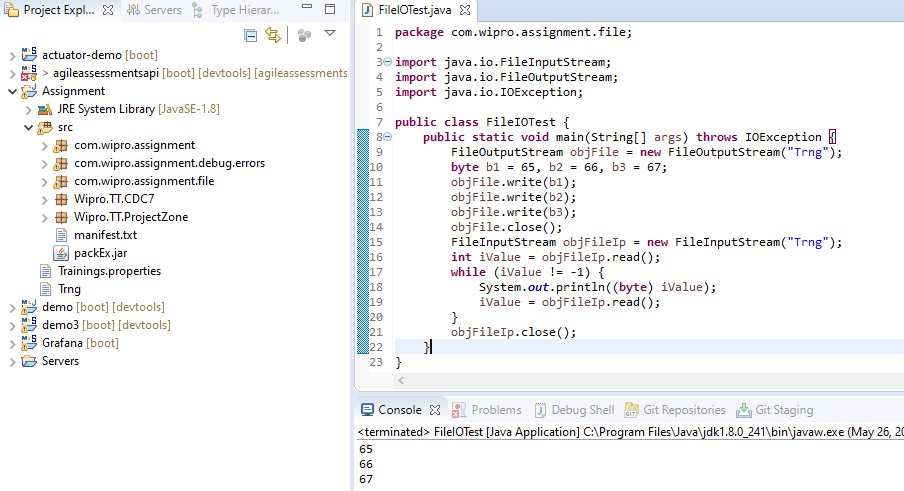


28.

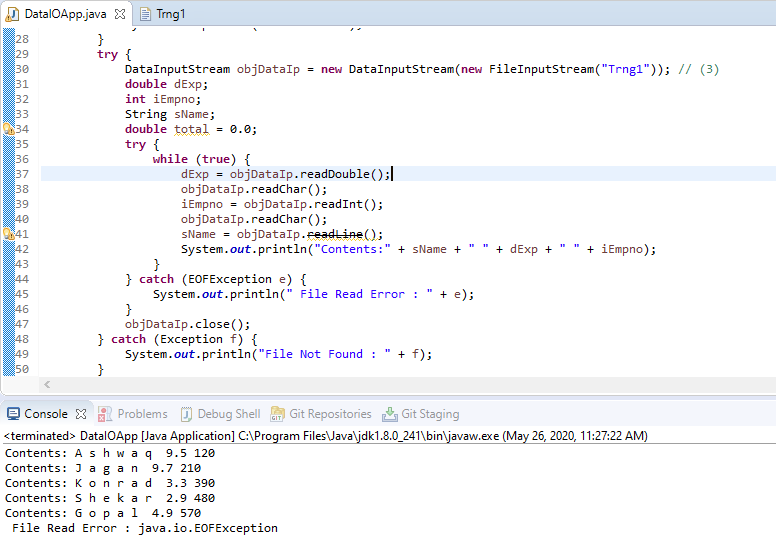


29.

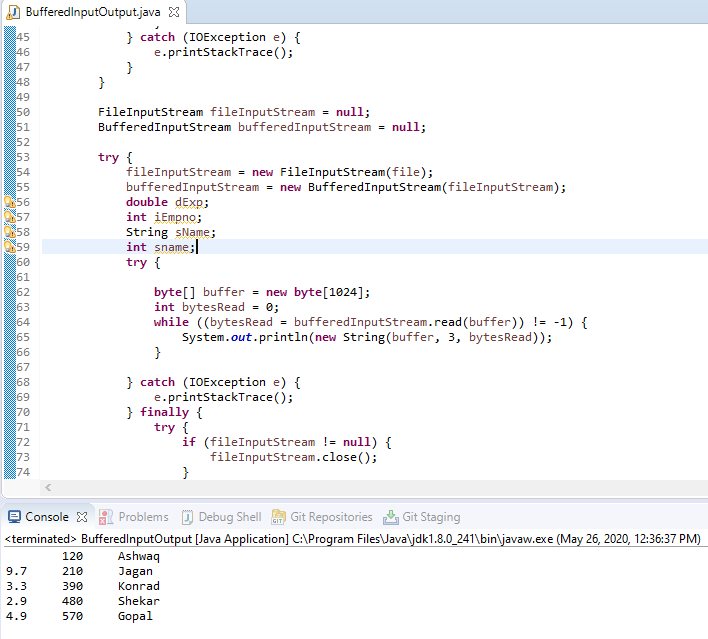
30.



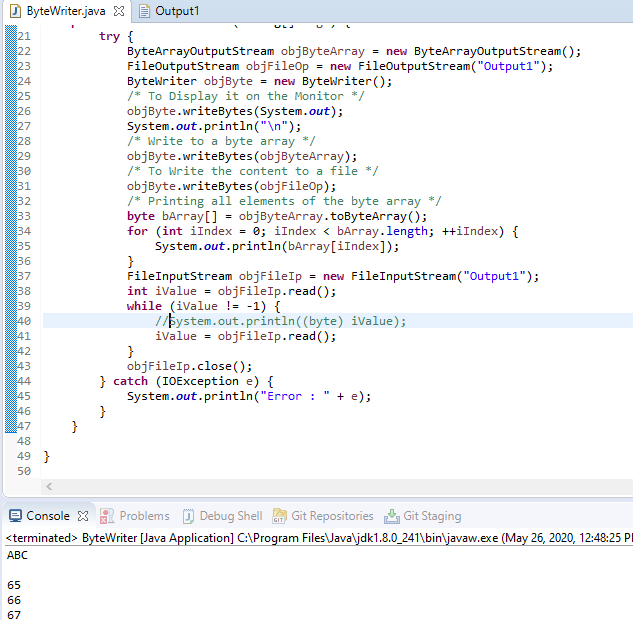
31.

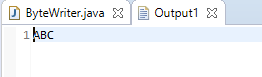


32.

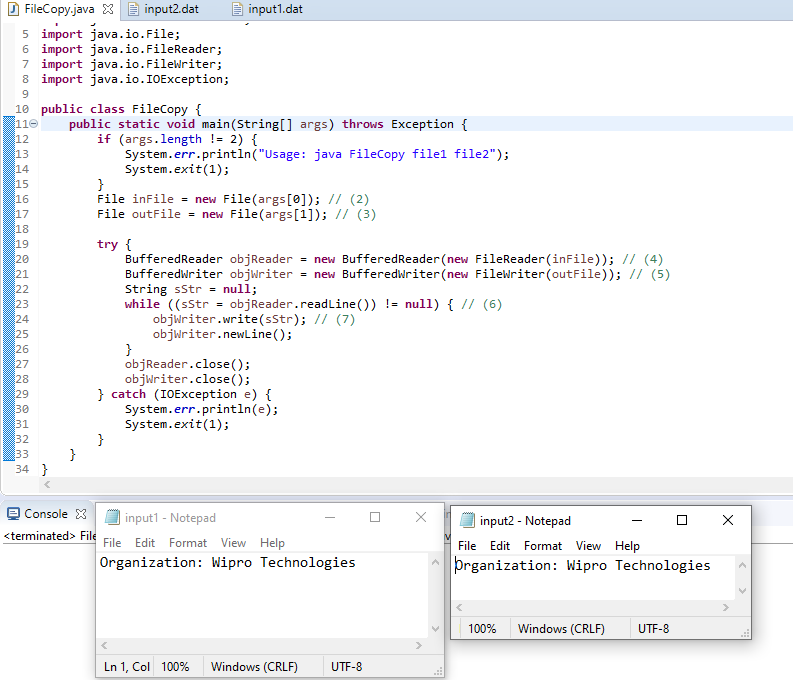


33.

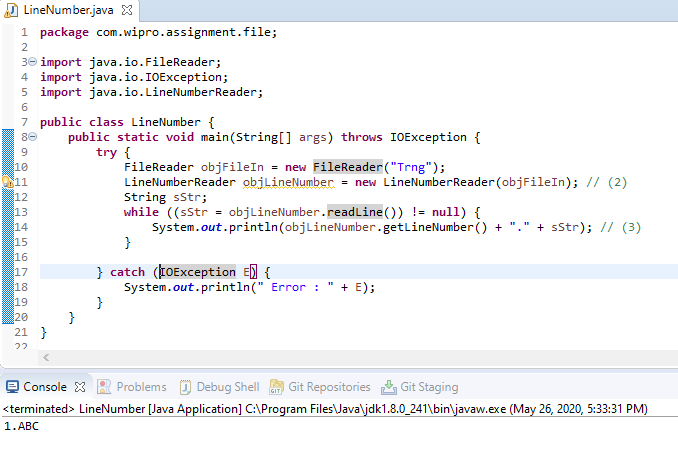




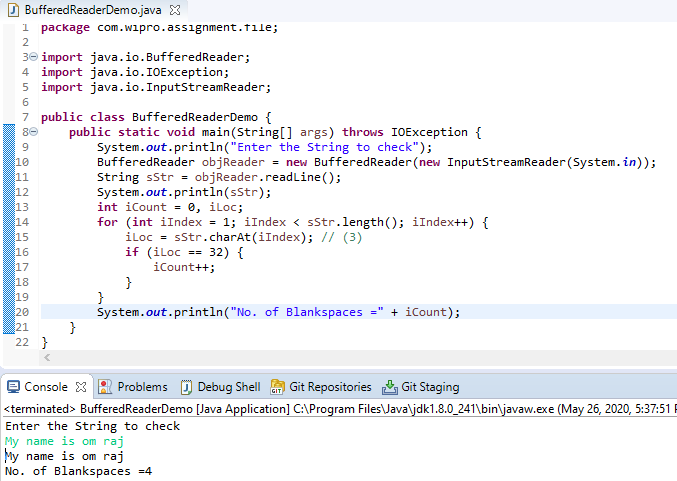
34.



35.



36.



37.

38.

